iOS Developer

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Objective

I'm a skilled and responsible professional who loves programming. I would be a great addition to any company that shares the same passion for programming as I do. I am also a fast learner and I able to pick up whatever needs to be done.

Published Apps

*Organized by most recent.

Sighthound - (<u>sighthound.com</u>) – A Camera Surveillance app which allows you to view multiple camera clips as wells as get notifications when a person is detected on camera.

Wine4Me- (wine4.me) – A Camera Surveillance app which allows you to view multiple cameras, clips as wells as get notifications when a person is detected on camera.

K-Ready – (<u>www.ocls.info/k-readyapple</u>) – A collection of games targeted for preschoolers for both iPhone and Android.

SnapShots - (<u>www.snapshotsapp.com</u>) – My most feature-full app on the market. A social photography app used for collaborative media collection on an event. (Featured in the app store multiple times).

Typesetter - (goo.gl/PsnVY) – An app that allows users to add customized text and filters to their photos.

FL House - (goo.gl/zh0TO) - Allows users to read about House members and Committees, view the House calendar, look up bills, watch live streaming video of committee meetings from the current session and access all of the House's public guides.

ATLS - (<u>myatls.com</u>) – References and resources from the American College of Surgeons' Advanced Trauma Life Support (ATLS) course textbook.

eLifeGuard - (goo.gl/65OiL) - This app provides resources for behavioral healthcare services

Meet - (meet.com) – A social dating app.

These are just a few Apps I've worked on. Feel free to ask me about my level of involvement for each of these apps. Some of these apps (SnapShots) was entirely built by me while some other apps (ATLS) was a collaborative effort.

Experience

Entrenext Mobile, Orlando, FL iOS Developer

2014-Current

- Everything from my prior job.
- Communicating with clients.

JustEcho Inc., Orlando, FL Senior iOS Developer

- Creating quality apps for iPhone and iPad on time and on budget.
- Designing App Architecture.

2011-2013

- Using Storyboards/IB, Core Data, GIT, Automated Testing and Deployment.
- Solving difficult software engineering problems.
- Instructing interns on coding standards.
- Researching technologies and 3rd party libraries.
- Assisting/Coordinating other developers, contractors, project managers.
- Jack of all trades (Helping out android/web dev team)

Education

Devry University, Orlando, FL Game and Simulation Programming

2008-2010

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Field Ministry I'm a **Jehovah's witness** and participate in field ministry, teaching people more about

the bible.

Video Games I enjoy competitive and cooperative video games. My **passion** for video games is one

of the main reasons I became a programmer.

Programming In my spare time I also enjoy programming. Whether its trying to get a tech demo to

compile for the **Gameboy color**, programming with **Monogame**, experimenting with **Unity 3D**, or researching ways to implement **networking and physics**, its what I

love doing.

Relevant Skills & Familiar Technologies

Languages

Obj-C	C#	C++	C	Java	AS3
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Tools

GIT	Visual Studio	XCode	Unfuddled
OSX	Windows	Linux	Basecamp